

Retinue Name: Gandalf at rescue

Army Points: 32

Leader Name: Gandalf the Grey

Leader Skill: Brave

Gandalf the Grey	HeavyFoot	Points	10	Size	12
Attack	6+	Attack Value	5+		
Move	5+	Defence Value	4+		
Shoot	-	Shoot Value/Range	-		
Courage	4+	Maximum Move	6"		
Armour	3	Special Rules	Wall of Spears		
Options	-				-
	-				-
Fantastical Rules	Spellcaster				4
	Fear				2
	-				-

Hobbits (4 + 2 fellow)	Scouts	Points	4	Size	6
Attack	7+	Attack Value	6		
Move	5+	Defence Value	6		
Shoot	7+	Shoot Value/Range	5+/12"		
Courage	5+	Maximum Move	8"		
Armour	1	Special Rules	Hard to Target, Skirmish, Evade, Fleet Footed		
Options	-				-
	-				-
Fantastical Rules	Mystical Armour				2
	-				-
	-				-

Ent	GreaterWarbeasts	Points	6	Size	6
Attack	5+	Attack Value	3+		
Move	6+	Defence Value	6		
Shoot	-	Shoot Value/Range	-		
Courage	3+	Maximum Move	10"		
Armour	4	Special Rules	Ranger, Wild Charge		
Options	-				-
	-				-
Fantastical Rules	-				-
	-				-
	-				-

Elf shooters (12)	LightMissiles	Points	6	Size	12
Attack	7+	Attack Value	6		
Move	6+	Defence Value	5+		
Shoot	6+	Shoot Value/Range	5+/18"		
Courage	4+	Maximum Move	6"		
Armour	2	Special Rules	-		
Options	Sharpshooter - Shoot Value 4+				2
	-				-
Fantastical Rules	-				-
	-				-
	-				-

Elven Spearmen (4)	HeavyFoot	Points	6	Size	12
Attack	6+	Attack Value	5+		
Move	5+	Defence Value	4+		
Shoot	-	Shoot Value/Range	-		
Courage	4+	Maximum Move	6"		
Armour	3	Special Rules	Wall of Spears		
Options	-				-
	-				-
Fantastical Rules	Mystical Armour				2
	-				-
	-				-

Unit Name	None	Points	0	Size	-
Attack	-	Attack Value	-		
Move	-	Defence Value	-		
Shoot	-	Shoot Value/Range	-		
Courage	-	Maximum Move	-		
Armour	-	Special Rules	-		
Options	-				-
	-				-
Fantastical Rules	-				-
	-				-
	-				-