

125. Early Teutonic Order 1201 AD To 1330 AD			
Troop Type Options	Morale	Points	Stands
Medium knight cavalry <i>Cvt any to fierce as Crusaders</i>	A	34 +3	3-9
Medium knight cavalry <i>Cvt any to fierce as Crusaders</i>	B	29 +3	6-12
Heavy cavalry <i>Cvt any to fierce as Crusaders</i>	B	22 +3	0-9
Light cavalry, javelin <i>Baltic</i> <i>Add bow to any</i>	D	7 +2	0-12
Heavy infantry	C	8	0-12
Medium infantry, crossbow <i>Cvt any to B class medium inf</i> <i>Cvt any to C class subheavy inf</i> <i>Cvt any to C class heavy infantry</i> <i>Combine any with other infantry</i>	C	6 +2 +1 +2 +2	0-18
Subheavy infantry	C	6	0-12
Medium infantry <i>Baltic</i> <i>Cvt up to 12 stands to C class</i>	D	4 +2	0-18
Skirmish infantry, bow <i>Baltic</i> <i>Convert any to light infantry</i>	D	4 +2	0-12
Artillery, bolt-shooter, crew of 2	C	6	0-2
Artillery, stone-thrower, crew of 4	C	12	0-2
Troop ratio: Mounted stands must not outnumber infantry stands by more than 2 to 1. If crossbow is combined with other infantry, crossbow stands may not outnumber non-crossbow stands in the same unit. Leaders: Depict as knight cavalry.			

126. Late Byzantine 1204 AD To 1453 AD			
Troop Type Options	Morale	Points	Stands
Medium knight cavalry <i>Frank</i>	B	29	0-18
Heavy cavalry <i>Byzantine</i> <i>Convert any to B class</i> <i>Cvt up to 3 C class stands to A</i>	C	17 +5 +10	3-9
Light cavalry, javelin	D	7	0-3
Light cavalry, bow <i>Convert up to 12 to B class</i>	C	12 +3	9-18
Heavy infantry <i>Varangian</i> <i>Convert any to B class medium knight infantry</i>	A	12 +2	6-18
Heavy infantry	D	6	0-12

Late Byzantine continued			
Light infantry, javelin <i>Convert any to bow or crossbow</i>	D	6 +0	0-12
Skirmish infantry, javelin <i>Convert any to light infantry</i>	D	2 +4	0-6
Skirmish infantry, bow <i>Convert any to light infantry</i>	D	4 +2	0-6
Troop ratio: Mounted stands must not outnumber infantry stands by more than 2 to 1. Troop description: Varangians may be armed with two-handed axe. Leaders: Depict as heavy or knight cavalry.			

127. Mongol 1206 AD To 1500 AD			
Troop Type Options	Morale	Points	Stands
Heavy cavalry, bow	A	29	0-3
Heavy cavalry, bow	B	24	6-21
Heavy cavalry <i>Allied</i>	B	22	0-9
Light cavalry, javelin <i>Allied</i>	C	10	0-12
Light cavalry, bow <i>Convert up to 6 stands to fierce</i>	B	15 +5	9-30
Elephant, bow <i>Timur the Lame only</i>	B	29	0-3
Subheavy infantry <i>Allied</i> <i>Add bow or crossbow up to half in any units</i>	D	5 +2	0-18
Medium infantry, bow <i>Allied</i>	C	6	0-6
Medium infantry, crossbow <i>Allied</i>	C	6	0-6
Skirmish infantry, bow <i>Allied</i> <i>Convert any to light infantry</i>	C	5 +3	0-6
Skirmish infantry, crossbow <i>Allied</i> <i>Convert any to light infantry</i>	C	5 +3	0-6
Artillery, bolt-shooter, crew of 2	C	6	0-2
Artillery, stone-thrower, crew of 4 <i>Convert to bombard, crew of 4</i>	C	12 +0	0-2
Comments: This list includes Mongols in Persia, including Timur. Only Timur's army may contain elephants. B class non-fierce light cavalry includes allied troops. Troop ratio: Mounted and infantry stands may be used in any proportions. Bow-armed light cavalry stands must outnumber bow-armed heavy cavalry stands. Leaders: Depict as heavy cavalry.			

128. Granadine 1232 AD To 1492 AD

Troop Type Options	Morale	Points	Stands
Heavy cavalry <i>Cvt any to medium knight cav Cvt up to 6 stands to A class</i>	B	22 +7 +5	3-15
Light cavalry, javelin <i>Convert any to B class</i>	C	10 +3	6-30
Light cavalry, crossbow <i>Convert any to B class</i>	C	12 +3	3-9
Subheavy infantry <i>Add crossbow up to half in any units</i>	C	7 +2	0-12
Medium infantry	C	6	0-12
Medium infantry, bow	C	6	0-12
Medium infantry, crossbow <i>Cvt up to 12 stands to handgun</i>	C	6 -1	12-36
Skirmish infantry, staff sling and/or bow <i>Convert any to light infantry</i>	C	5 +3	0-6
Skirmish infantry, crossbow <i>Convert any to light infantry</i>	C	5 +3	0-6
Artillery, bombard, crew of 4	C	12	0-3
Troop ratio: Mounted stands must not outnumber infantry stands by more than 2 to 1.			
Leaders: Depict as heavy or knight cavalry.			

Medieval Russian continued

Medium infantry <i>Add bow up to half in any units</i>	C	6 +2	6-30
Medium infantry, handgun Late	C	5	0-6
Skirmish infantry, javelin <i>Convert any to light infantry</i>	C	3 +5	0-6
Skirmish infantry, bow <i>Convert any to light infantry</i>	C	5 +3	0-6
Artillery, bombard, crew of 4	C	12	0-3
Periods: The early period ends in 1400. Troop ratio: Mounted stands must not outnumber infantry stands by more than 2 to 1.			
Leaders: Depict as heavy or knight cavalry.			

130. Mamluk Egyptian 1250 AD To 1500 AD

Troop Type Options	Morale	Points	Stands
Heavy cavalry, bow	A	29	3-6
Heavy cavalry, bow	B	24	6-24
Light cavalry, javelin <i>Bedouin</i>	C	10	0-6
Light cavalry, bow <i>Turkoman</i> <i>Convert any to fierce</i>	C	12 +5	3-12
Heavy infantry	A	12	0-6
Medium infantry, fierce	Bf	9	0-6
Medium infantry	C	6	0-12
Medium infantry, crossbow <i>Cvt up to 6 stands to handgun</i>	C	6 -1	0-12
Skirmish infantry, sling <i>Convert any to light infantry</i>	D	3 +2	0-6
Skirmish infantry, bow <i>Convert any to light infantry</i>	D	4 +2	0-6
Artillery, stone-thrower or bombard, crew of 4	C	12	0-2
Troop ratio: Mounted and infantry stands may be used in any proportions. Leaders: Depict as heavy cavalry.			

129. Medieval Russian 1246 AD To 1500 AD

Troop Type Options	Morale	Points	Stands
Heavy cavalry Early period	B	22	6-27
Heavy cavalry, bow Late period	B	24	6-18
Medium cavalry, bow Late	C	16	0-9
Light cavalry, bow	C	12	0-24
Subheavy infantry <i>Add bow up to half in any units Cvt up to half used to C class Cvt up to 12 stands to heavy inf</i>	D	5 +2 +2 +1	6-30