

Turn Allowable First Of Move <input style="width:50px; height:20px;" type="text"/> 0  Turn Allowable Middle Of Move <input style="width:50px; height:20px;" type="text"/> 0  Turn Allowable End Of Move <input style="width:50px; height:20px;" type="text"/> 0	<b>Total Best Speed By Mast</b> <table border="1" style="margin: auto;"> <tr> <td style="width:30px; height:30px; text-align: center; color: red;">1</td> <td style="width:30px; height:30px; text-align: center; color: red;">2</td> <td rowspan="2" style="width:40px; text-align: center;">Optimum Speed</td> </tr> <tr> <td style="width:30px; height:30px; text-align: center; color: red;">3</td> <td style="width:30px; height:30px; text-align: center; color: red;">4</td> </tr> </table>	1	2	Optimum Speed	3	4	<b>NATIVE SHIP LOG</b>
1	2	Optimum Speed					
3	4						
Captain's Morale <input style="width:100px; height: 20px;" type="text"/>		Number of Fighting Sailors <input style="width:50px; height: 20px;" type="text"/> Warriors <input style="width:50px; height: 20px;" type="text"/>					

Ranges (In Inches)	Short	Medium	Long	# Of Shots	To Hit SHORT	To Hit MEDIUM	To Hit LONG	Damage Points Per Hit Vs. <b>W P A</b>		
<b>MAIN BATTERY</b>	<input style="width:40px; height: 20px;" type="text"/>	<input style="width:40px; height: 20px;" type="text"/>	<input style="width:40px; height: 20px;" type="text"/>	<input style="width:40px; height: 20px;" type="text"/>	<input style="width:20px; height: 20px;" type="text"/>	<input style="width:20px; height: 20px;" type="text"/>	<input style="width:20px; height: 20px;" type="text"/>	<input style="width:20px; height: 20px;" type="text"/>	<input style="width:20px; height: 20px;" type="text"/>	<input style="width:20px; height: 20px;" type="text"/>
<b>SECONDARY BATTERY</b>	<input style="width:40px; height: 20px;" type="text"/>	<input style="width:40px; height: 20px;" type="text"/>	<input style="width:40px; height: 20px;" type="text"/>	<input style="width:40px; height: 20px;" type="text"/>	<input style="width:20px; height: 20px;" type="text"/>	<input style="width:20px; height: 20px;" type="text"/>	<input style="width:20px; height: 20px;" type="text"/>	<input style="width:20px; height: 20px;" type="text"/>	<input style="width:20px; height: 20px;" type="text"/>	<input style="width:20px; height: 20px;" type="text"/>

**Damage Points:** Check off Damage Points from left to right, from top row down. Lose **1 Point** per Turn when in the **Yellow Line** and **2 Points** per Turn when in the **Red Line** over and above any other Points inflicted.

75	74	73	C	71	70	69	C	67	66	65	C	63	62	61	C	59	58	57	C	55	54	53	C	51
50	49	C	47	46	45	C	43	42	41	C	39	38	37	C	35	34	33	C	31	30	29	C	27	26
25	C	23	22	21	C	19	18	17	C	15	14	13	C	11	12	9	C	7	6	5	C	3	2	1

Boxes Containing an "C" indicate when to roll on the "Critical Hit Table" for Ship's Type (Sail/Oar).

Speed of Current <input style="width:80px; height: 20px;" type="text"/>	Wind Speed This Turn <input style="width:80px; height: 20px;" type="text"/>	Wind Direction This Turn <input style="width:80px; height: 20px;" type="text"/>
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<b>TURN NUMBER</b>	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20
<b>FIGHTING SAILORS LOST</b>	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20
	21	22	23	24	25	26	27	28	29	30	31	32	33	34	35	36	37	38	39	40
<b>WARRIORS LOST</b>	1	2	3	4	5	6	7	8	9	10										
	11	12	13	14	15	16	17	18	19	20										
<b>On Deck Fire Levels</b>	Fire # 1	1	2	3	4	5	6	Fire # 3	1	2	3	4	5	6						
	Fire # 2	1	2	3	4	5	6	Fire # 4	1	2	3	4	5	6						
<b>Below Deck Fire Levels</b>	Fire # 1	1	2	3	4	5	6	Fire # 3	1	2	3	4	5	6						
	Fire # 2	1	2	3	4	5	6	Fire # 4	1	2	3	4	5	6						

Magazine Hit- All Ammo Lost For Cannon <input style="width:60px; height: 20px;" type="text"/>	Waterline Hit! (Write "1", "2", or "D6" For Continuing AD Loss Per Game Move.) <input style="width:60px; height: 20px;" type="text"/>	Captain Killed <input style="width:60px; height: 20px;" type="text"/>
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		Captain's Morale <input style="width:60px;" type="text"/>	Number of Fighting Sailors <input style="width:60px;" type="text"/>	Warriors <input style="width:60px;" type="text"/>					

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<b>SECONDARY BATTERY</b>	<input style="width:40px;" type="text"/>	<input style="width:40px;" type="text"/>	<input style="width:40px;" type="text"/>	<input style="width:40px;" type="text"/>	<input style="width:20px;" type="text"/>	<input style="width:20px;" type="text"/>	<input style="width:20px;" type="text"/>	<input style="width:20px;" type="text"/>

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<b>TURN NUMBER</b>	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20
<b>FIGHTING SAILORS LOST</b>	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20
<b>WARRIORS LOST</b>	1	2	3	4	5	6	7	8	9	10										
	11	12	13	14	15	16	17	18	19	20										
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