🛕 2000 Pts - Rus

#	Group	Size	Ldr	Move	Clash	Sustain	Short	Long	Morale	Stan	n Option Summary	Cost
	•			. 1							· · · · · · · · · · · · · · · · · · ·	1
	Division											186
1	HQ		8	12"	+3	+3						[0]
Re-rol												
1		Standard		9"	9	6	3/-	-	4+	6	Lance Stubborn ToughF	[37]
Lance												
1		Standard		9"	9	6	3/-	-	4+	6	Lance Stubborn ToughF	[37]
Lance											_	
1	Heavy Cavalry	Standard		9"	9	6	3/-	-	4+	6	Lance Stubborn ToughF	[37]
Lance												
1		Standard		9"	9	6	3/-	-	4+	6	Lance Stubborn ToughF	[37]
Lance											-	
1		Small		9/12"	4	2	2	2	6+	4	Bow Parthian	[19]
				· · · ·								
-		Small		9/12"	4	2	2	2	6+	4	Bow Parthian	[19]
Bow;	Parthian Shot											
1	Division											78
1	HQ		8	12"	+1	+1						[0]
1	Light Infantry	Small		6"	3	3	2	2	-	4	Bow	[14]
1	Light Infantry	Small		6"	3	3	2	2	-	4	Bow	[14]
1	Light Infantry	Small		6"	3	3	2	2	-	4	Bow	[14]
Bow												
1	Light Infantry	Small		6"	3	3	2	2	-	4	Bow	[14]
Bow												
	Infantry, Skirmisher	Small		6"	3	2	2	-	-	4	Jav	[11]
Javelii												
1		Small		6"	3	2	2	-	-	4	Jav	[11]
Javelii	n											
1	Division											92
			8	12"	+1	+1						101
		Standard	-	9"	8	5	3	-	5+	6	Spear	[0]
	,					-	-					
1	Light Cavalry	Small		9/12"	4	2	2	2	6+	4	Bow Parthian	[19]
Bow:												
1		Small		9/12"	4	2	2	2	6+	4	Bow Parthian	[19]
Bow;						·						
1	Medium Cavalry	Standard		9"	8	5	3	-	5+	6	Spear	[27]
Spear	*			•						÷		
	1 1 Re-rol 1 Lance 1 Lance 1 Lance 1 Bow; 1 Bow; 1 Bow; 1 Bow 1 Bow 1 Javelin Javelin 1 Javelin 1 Bow; 1	1 Division 1 HQ Re-roll 1 1 Heavy Cavalry Lance; Stubborn; Tough Fighters 1 1 Light Cavalry Bow; Parthian Shot 1 1 Light Cavalry Bow; Parthian Shot 1 1 Light Infantry Bow 1 1 Infantry, Skirmisher Javelin 1 1 Infantry, Skirmisher Javelin 1 1 Infantry, Skirmisher Javelin 1 1 HQ 1 Light Cavalry	1 Division 1 HQ Re-roll 1 1 Heavy Cavalry Standard Lance; Stubborn; Tough Fighters 1 1 Heavy Cavalry Standard Lance; Stubborn; Tough Fighters 1 Heavy Cavalry 1 Heavy Cavalry Standard Lance; Stubborn; Tough Fighters 1 Heavy Cavalry 1 Heavy Cavalry Standard Lance; Stubborn; Tough Fighters 1 Light Cavalry 1 Light Cavalry Small Bow; Parthian Shot 1 Light Cavalry 1 Light Cavalry Small Bow; Parthian Shot 1 HQ 1 Light Infantry Small Bow 1 Infantry, Skirmisher Small Javelin 1 Infantry, Skirmisher Small Javelin 1 HQ 1	1 Division 8 1 HQ 8 Re-roll 1 Heavy Cavalry Standard 1 Heavy Cavalry Standard 1 Lance; Stubborn; Tough Fighters 1 Lance; Stubborn; Tough Fighters 1 1 Heavy Cavalry Standard 1 Lance; Stubborn; Tough Fighters 1 Lance; Stubborn; Tough Fighters 1 1 Heavy Cavalry Standard 1 Lance; Stubborn; Tough Fighters 1 Light Cavalry Small Bow; Parthian Shot 1 Light Cavalry Small Bow; Parthian Shot 1 Light Cavalry Small Bow; Parthian Shot 1 1 1 1 Light Infantry Small 8 1 Light Infantry Small 1 Bow 1 Light Infantry Small 1 Bow 1 Light Infantry Small 1 Bow 1 Infantry, Skirmisher Small 1 Javelin 1 HQ 8 1	1 Division	1 Division 8 12" +3 Re-roll 1 HQ 8 12" +3 Re-roll 1 Heavy Cavalry Standard 9" 9 Lance; Stubborn; Tough Fighters 1 Heavy Cavalry Standard 9" 9 Lance; Stubborn; Tough Fighters 1 Heavy Cavalry Standard 9" 9 Lance; Stubborn; Tough Fighters 1 Heavy Cavalry Standard 9" 9 Lance; Stubborn; Tough Fighters 1 Light Cavalry Small 9/12" 4 Bow; Parthian Shot 1 Light Cavalry Small 9/12" 4 Bow; Parthian Shot 1 HQ 8 12" +1 1 HQ 8 12" +1 1 1 HQ 8 12" +1 1 Light Infantry Small 6" 3 Bow 1 Light Infantry Small 6" 3 B	1 Division	1 Division 8 12" +3 +3 Re-roll 1 HQ 8 12" +3 +3 Re-roll 9" 9 6 3/- Lance; Stubborn; Tough Fighters 1 Heavy Cavalry Standard 9" 9 6 3/- Lance; Stubborn; Tough Fighters 1 Heavy Cavalry Standard 9" 9 6 3/- Lance; Stubborn; Tough Fighters 1 Light Cavalry Standard 9" 9 6 3/- Lance; Stubborn; Tough Fighters 1 Light Cavalry Small 9/12" 4 2 2 Bow; Parthian Shot 1 Light Cavalry Small 9/12" 4 2 2 Bow; Parthian Shot 1 Light Cavalry Small 6" 3 3 2 Bow 1 Light Infantry Small 6" 3 3 2 Bow 1 Light Infantry Small 6" </td <td>1 Division 8 12" +3 +3 1 HQ 8 12" +3 +3 </td> <td>1 Division 8 12" +3 +3 Re-roll - - - - - - - - - - - - - - - - - ++3 - - - ++1 - - - ++1 - - - ++1 - - - ++1 - - ++1 - - ++1 - - ++1 - - ++1 - - ++1 - - ++1 - - ++1 - - ++1 - - ++1 +1 - - ++1 +1 - - +1 +1 +1 - - - - +1 +1 - - - - - +1 +1 - - - - - - - - - - - -</td> <td>1 Division 8 12" +3 +3 Re-roll - - 4+ 6 Lance; Stubborn; Tough Fighters - - - 4+ 6 Lance; Stubborn; Tough Fighters - - - 4+ 6 Lance; Stubborn; Tough Fighters - - - 4+ 2 2 2 6+ 4 Bow; Parthian Shot - - - - 4 - -<!--</td--><td>I Division I<</td></td>	1 Division 8 12" +3 +3 1 HQ 8 12" +3 +3	1 Division 8 12" +3 +3 Re-roll - - - - - - - - - - - - - - - - - ++3 - - - ++1 - - - ++1 - - - ++1 - - - ++1 - - ++1 - - ++1 - - ++1 - - ++1 - - ++1 - - ++1 - - ++1 - - ++1 - - ++1 +1 - - ++1 +1 - - +1 +1 +1 - - - - +1 +1 - - - - - +1 +1 - - - - - - - - - - - -	1 Division 8 12" +3 +3 Re-roll - - 4+ 6 Lance; Stubborn; Tough Fighters - - - 4+ 6 Lance; Stubborn; Tough Fighters - - - 4+ 6 Lance; Stubborn; Tough Fighters - - - 4+ 2 2 2 6+ 4 Bow; Parthian Shot - - - - 4 - - </td <td>I Division I<</td>	I Division I<

Name	#	Group	Size	Ldr	Move	Clash	Sustain	Short	Long	Morale	Stam	Option Summary	Cos
Squad (7尤, 94 pts)			•		•							· · ·	
Rus Division		Division											9
Commander		HQ		8	12"	+1	+1						[
Russi leggeri	1	Light Infantry	Small		6"	3	3	2	2	-	4	Bow	[14
	Bow	7											
Russi leggeri	1	Light Infantry	Small		6"	3	3	2	2	-	4	Bow	[14
	Bow	7											
Russi leggeri	1	Light Infantry	Small		6"	3	3	2	2	-	4	Bow	[1-
	Bow												
Russi medi	1	Medium Infantry, Medium	Standard		6"	7	6	2	-	5+	6	Spear WildF3	[2
		Warband											-
	Spea	ar; Wild Fighters											
Russi medi	1	Medium Infantry, Medium	Standard		6"	7	6	2	-	5+	6	Spear WildF3	[26
		Warband											
	Spea	ar; Wild Fighters											
Squad (8≵, 198 pts)													
Divisione Lituana	1	Division											19
Commander		HQ		8	12"	+1	+1						[(
Cavalieri Lituani			Standard	<u> </u>	9"	9	6	3/-	-	4+	6	Lance	[3:
Cavalion Elitaani	Lanc		otandara		Ū	Ū	Ū	0,		•			[00
Cavalieri Lituani		Heavy Cavalry	Standard		9"	9	6	3/-	-	4+	6	Lance	[33
	Lanc	· · ·	o turidui d					0.		•			1 [00
Cavalieri Lituani	1	Heavy Cavalry	Standard		9"	9	6	3/-	-	4+	6	Lance	[33
	Lanc		o turi dur d				Ū	0.		•			[0,
Sergenti Lituani		Heavy Cavalry	Standard		9"	9	6	3/-	-	4+	6	Lance	[33
•	Lanc		otaridara		U	0	0	0,		• •	Ū	Lanoo	
Sergenti Lituani		Heavy Cavalry	Standard		9"	9	6	3/-	_	4+	6	Lance	[33
•	Lanc		otaridara		U	0	0	0,		• •	U U	Lanoo	
Sergenti Lituani		Heavy Cavalry	Standard		9"	9	6	3/-		4+	6	Lance	[33
Sorgenti Ettaani	Land	· · · ·	Otaridara		U	0	0	0,		• •	Ŭ	Editoo	
Squad (6쿳, 104 pts)	Lan												
Divisione Lituana		Division											10
	1	HQ		0	40"	. 4							10
Commander			Chandard	8	12" 6"	+1 6	+1	2					[(
Medium Infantry		Medium Infantry	Standard		-		6	3	-	5+ 5+	6		[2:
Medium Infantry		Medium Infantry	Standard Standard		6"	6	6 7	3 3	-	5+ 4+	6		[23
Heavy Infantry		Heavy Infantry			6"	7	7	3	-		6		[29
Heavy Infantry	1	Heavy Infantry	Standard		6"	1	1	3	-	4+	6		
												Total Cost	: 752

Special Rules					
Parthian Shot	Once enemy in one move distance then complete Closing Shots				
	• Unit then Evades				
	(p102 rulebook)				
Re-roll	Once per game may reroll one Order test even if blundered (p80 rulebook)				

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Stubborn	Re-roll failed Morale save each turn (once in Shooting, once in Hand-to-hand)					
	(p104 rulebook)					
Tough Fighters	Re-roll one missed Hand-to-hand attack each round					
	(p106 rulebook)					
Wild Fighters	ghters • Re-roll three missed combat attacks in the first round of the game					
	(p107 rulebook)					
	Upgrade					
Make General						
	Weapons					
Bow	R: 18"					
Javelin	R: 6"					
Lance • Enemy suffers -1 Morale when charged/countercharged in first round of Combat						
	• If both sides are armed with Lances this applies to both sides					
	(p101 rulebook)					
Spear	R: 6"					

Group	Min	Max	Used
Infantry	24	0	13 (Min: 2
Skirmisher	0	0	2
Cavalry	0	7	16 (Max: 7