

# Ukrainian Army 2010+

## Tank Brigade (Warsaw Pact 2, Green, 50% equipment availability)

### Brigade HQ

1 X HQ (T64, BMP1K, truck)

### 3 x Tank Battalion

1 x HQ (T64)

3 tank coys: 9 x T64

1 infantry coy: 3 x BMP2(Spigot) combat team (RPG7)

1 artillery battery: 1 x 2S1 (122mm)

1 AA battery: 1 BMP1(Spigot) or 1 BMP2(Spigot), 1 Sa-16 or 1 Sa-18 team

### 1 x Mechanised Battalion (BMP)

1 x HQ (BMP2K)

3 infantry boys: 6 BMP2(Spigot) compact teams (RPG7)

1 BMP2(Spigot) support team (AGS17/ HMG)

1 tank coy: 3 x T64

1 AA platoon: 1 x BMP1 or 1 x BMP2, 1 Sa-14 or Sa-16 or Sa-18 team

1 Mortar battery: 1 x truck or 1 x MTLB, 1 x 120mm mortar

1 AT platoon: 1 x BMP1 or 1 BMP2, 1 AT-4 Spigot team

1 Artillery battery: 1 x 2S1 (122mm)

### 1x Recce Company

1 x BRM1

2 x BRDM2

### 1x AA Battalion

2 x SA13

2 x 2S6M Tunguska

3 x SA8

### 1 x Engineer company

1 MTLB

1 BTR70 engineer combat team

### 1x Artillery battalion

HQ (ACRV3 or ACRV2)

3 x 2S19 152mm

1 x FO

### 1x Rocket battalion

HQ (BTR60PU)

3 x BM21

1 x FO

### 1x Repair company

1 x BTS-5B (T72) ARV

**Note:** only two Tanks Brigades in the Army: 1st Guards has 18 (4-5 MSH bases) T64 BM Bulat, remainder T64BV 17th Guards has 10 (2 MSH bases) T84 Oplot, remainder T64BV. Battalions are permanently mixed, and not with cross-attached companies. This is becoming the norm for many armies in the 21st century.

BMP2 are up armoured (turret as BMP-2D, see Ukrainian table)

## **Mechanised Brigade (Warsaw Pact 2, Green, 50% equipment availability)**

### **Brigade HQ**

1 X HQ (T64, BMP1K, truck)

### **1 x Tank Battalion**

1 x HQ (T64)

3 tank coys: 9 x T64

1 infantry coy: 3 x BMP2(Spigot) combat team (RPG7)

1 artillery battery: 1 x 2S1 (122mm)

1 AA battery: 1 BMP1(Spigot) or 1 BMP2(Spigot), 1 Sa-16 or 1 Sa-18 team

### **1 or 2 x Mechanised Battalion (BMP)**

1 x HQ (BMP2K)

3 infantry boys: 6 BMP2(Spigot) compact teams (RPG7)  
1 BMP2(Spigot) support team (AGS17/ HMG)

1 tank coy: 3 x T64

1 AA platoon: 1 x BMP1 or 1 x BMP2, 1 Sa-14 or Sa-16 or Sa-18 team

1 Mortar battery: 1 x truck or 1 x MTLB, 1 x 120mm mortar

1 AT platoon: 1 x BMP1 or 1 BMP2, 1 AT-4 Spigot team

1 Artillery battery: 1 x 2S1 (122mm)

### **2 or 1 x Mechanised Battalion (BTR)**

1 x HQ (BTR80)

3 infantry boys: 6 x BTR60 or BTR70 compact teams (RPG7)  
1 x BTR60 or BTR70 support team (AGS17/ HMG)

1 tank coy: 3 x T64 BV

1 AA platoon: 1 x BTR70, 1 Sa-14 or Sa-16 or Sa-18 team

1 Mortar battery: 1 x truck , 1 x 120mm mortar

1 AT platoon: 1 x BTR60 or BTR70, 1 AT-4 Spigot team

1 Artillery battery: 1 x 2S1 (122mm) or 1 x D30 (122mm), truck

### **1 x Recce Company**

1 x BRM1

2 x BRDM2 or 2 x BTR80

### **1 x AA Battalion**

2 x SA13

2 x 2S6M Tunguska or ZSU23.4 Shilka

3 x SA8

### **1 x Engineer company**

1 MTLB

1 BTR70 engineer combat team

### **1x Artillery battalion**

HQ (ACRV3 or ACRV2)

3 x 2S3 152mm

1 x BM21

1 x FO

**1x Repair company**

1 x BTS-5B (T72) ARV

Note: 8 mechanised brigades available in total. Most common AFV are BMP2 and BTR70. BMP2 are up armoured (turret as BMP-2D, see Ukrainian table)

2S6 Tunguska available only for 4 AA platoons.

30th mechanised brigade is professional, should be rated as Regular.

# **Airmobile Brigade (Warsaw Pact 2, Regular, 50% equipment availability)**

## **Brigade HQ**

1 X HQ (truck, jeep)

## **3 or 2 (13th brigade or 80th regiment only) x Air Mobile Battalion (BTR80)**

1 x HQ (BTR80)

3 infantry coys:           6 BTR80 combat teams (RPG7)  
                                  1 BTR80 support team (AGS17/ HMG)

1 AA platoon:           1 x truck, 1 x Sa-18 team

1 Mortar battery:       1 x truck, 1 x 82mm mortar

1 AT platoon:           1 x light truck, 1 AT-4 Spigot team

1 Recce platoon:       1 x UAZ jeep (HMG)

## **Separate Air Mobile Battalion (13th brigade only)**

1 x HQ (BTR80)

2 infantry coys:       4 x BTR80 combat teams (RPG7)

1 Infantry coy:       2 x BTR4-E (AGS17, Spandrel) combat teams (RPG7)

1 AA platoon:       1 x truck, 1 x Sa-18 team

1 Mortar battery:     1 x truck, 1 x 82mm mortar

1 AT platoon:       1 x light truck, 1 AT-4 Spigot team

1 MG platoon: 1 x light truck, 1 x HMG team

## **1x Recce Company**

2 x BTR80 recce

## **1 Combat engineer company**

2 x trucks, 2 x Combat engineers (RPG16)

## **1 artillery battery**

1 x 2S9 Nona

## **1 mortar battery (80th regiment only)**

1 x 120mm mortar, 1 x truck

## **1 AA company**

1 truck, 1 ZSU23-2

1 truck, Sa-18 team

## **1 Antitank battery**

2 x BTR80, 2 x Spigot AT4 team

In July 2014 95th Air Mobile Brigade added slat bar armor to sides of BTR80 APCs

# **Corps Support (3 three Coprs available: Northern, Southern, Western commands)**

## **1 Artillery Brigade**

### **1 x Artillery Battalion**

1 x HQ (ACRV2 or ACRV3)  
3 batteries: 3 x 2S3 152mm  
1 x FO

### **1 x Artillery Battalion**

1 x HQ (BTR60PU)  
3 batteries: 3 x D30 122mm, 3 x lorries  
1 x FO

### **1 x Artillery Battalion**

1 x HQ (BTR60PU)  
3 batteries: 3 x D20 152mm, 3 x lorries  
1 x FO

### **1 Anti tank battalion**

1 x HQ (MTLB)  
3 x 100mm AT gun, 3 x MTLB  
1 x BRDM3 (Spandrel)

## **1 Rocket Regiment**

### **1 x Rocket Battalion**

1 x HQ (BTR60PU)  
3 x BM21-40  
1 x FO

### **2 x Rocket Battalions**

1 x HQ (BTR60PU)  
3 x BM27-12 Uragan  
1 x FO

### **1 x Counter Battery Radar unit**

1 x SNAR10 Big Fred on MTLB

### **1 x Army Aviation Regiment**

2 x Mi8 Hip-C  
3 x Mu24 Hind E/F

### **1 x AA Regiment**

5 x SA17 Buk-1 Gadfly or Sa17 Buk-M2E Grizzly or Sa15 Tor

# **Airborne Brigade (Warsaw Pact 2, Veteran, 50% equipment availability)**

## **Brigade HQ**

1 X HQ (BTR-D, truck)

## **3 x battalions**

1 x HQ (BMD1 or BTR-D)

3 companies: 6 x BMD1 or BMD2 combat teams (RPG16)

1 x BTR-D support team (AGS17)

1 Mortar battery: 1 x 2S9 Nona

1 recce platoon: 1 x BMD2 recce

1 AA platoon: 1 BTR-D 1 x Sa18 team

## **1 x artillery group**

3 x 2S9 Nona

1 x 122mm 9P125 BM21V

1 x FO

## **1 x combat engineer company**

2 x trucks, combat engineers (RPG16)

## **1 x AA battalion**

3 x ZSU23-2, truck

1 x SA18 team, truck

## **1 x airmobile recce company**

3 x Jeep