



Native Infantry Clan/Iviyo/Band

Tribe/Ibutho

Total Unit Casualties (Mark Off As They Occur)										Leader	
KIA	WIA	KIA	WIA	KIA	WIA	KIA	WIA	KIA	WIA	KIA	WIA
1		2		3		4		5		6	
KIA	WIA	KIA	WIA	KIA	WIA	KIA	WIA	KIA	WIA	KIA	WIA
11		12		13		14		15		16	
KIA	WIA	KIA	WIA	KIA	WIA	KIA	WIA	KIA	WIA	KIA	WIA
17		18		19						"Pinned"	
KIA	WIA	KIA	WIA	KIA	WIA					First Class Fighting Man!	

Critical Morale Test Every Turn When Unit Has Lost Over Half Original Strength.

Unit Fires As:

Firearm Range In Inches:

Throwing Spears?

D20 Chances To Hit By Target Class

Class I MASS OR CLOSE ORDER IN CLEAR	Class II OPEN ORDER, GUN CREWS IN CLEAR	Class III PRONE OR ROUGH TERRAIN	Class IV BUILDINGS, WALLS, ENTRENCHI- MENTS

Mark Off "Volleys" As Fired
(Optional Rule)

7	6	5	4	3	2	1
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THE SWORD AND THE FLAME

Movement Chart

There Are No Penalties For Moving
Through Rough Terrain

Open Mass Formation Or Order Or	Cross Country	On Road	Charge	Road Charge
	3D6	Not Allowed	4D6	Not Allowed
Prone	1D6		Not Allowed	

Morale	
Major Morale	2 D6
Leaderless Score To Move	1 D6

To Pass w/ Leader	w/o Leader

Critical & "Pinned"	2 D6
w	w/o

Charge Completion	1 D6
w	w/o

Stand And Fight	1 D6
w	w/o

Rally	1 D6
w	w/o