Arab Army, Arab-Israeli Wars (1982)

<u>Quantity</u>	<u>Troops</u>	<u>Arm</u>	<u>Move</u>	<u>Attacks</u>	<u>Hits</u>	<u>Save</u>	<u>Cost</u>	<u>Notes</u>
1	CO (CV9)	Command	60	3/30	6	6	90 [90]	
2	HQ (CV8)	Command	40	2/30	4	6	45 [90]	
1	FAO (CV7)	Command	30	-	4	6	30 [30]	
1	Recce Unit (Scouts)	Recce	10	2/30*	6	-	35 [35]	
2	Recce Unit (BRDM)	Recce	20	2/50*	3	6	45 [90]	А
9	Infantry Unit (Conscripts)	Infantry	10	2/30*	6	-	25 [225]	#1
9	Infantry Upgrade (RPG-7)	Upgrade	-	4/30H	-	-	25 [225]	
1	Support Unit (HMG)	Infantry	10	4/60*	5	-	50 [50]	
1	Support Unit (ATGW, Milan 1)	Infantry	10	6/100	5	-	150 [150]	IR
1	Support Unit (Mortar, 81mm)	Infantry	10	3/120*	5	-	40 [40]	
9	Tank Unit (T-54/55)	Armour	25	4/60	4	4	90 [810]	R/IR
3	Tank Unit (T-72)	Armour	30	6/60	5	4	125 [375]	R/IR
1	ATGW Unit (AT-3 Sagger, BRDM)	Anti-Tank	20	4/150	3	6	165 [165]	IR/A
1	Air Defence Unit (AA, ZSU-23-4)	Artillery	25	4/40	3	6	70 [70]	IR
2	Artillery Unit (RL, BM-13/14/21)	Artillery	20	6	3	-	80 [160]	
7	Transport Unit (BTR-60)	Transport	25	2/50*	3	6	35 [245]	А

* No hits vs hard targets, # No hits vs soft targets, H: Howitzer, R: Restricted, O: Open, S: Stabilised, SL: Search Lights, IR: Infra-Red, TI: Thermal Imaging, A: Amphibious

Tactical Doctrine

• Rigid tactical doctrine (15cm initiative distance; +1 to the CV if all units under command carry out the same action)

Special Rules

- No Counter-battery capability in 1956, Counter-battery capability 1967+
- Air Superiority: -2 modifier to die roll
- Stockpile: +2 to random points modifier
- Tank Battalion: HQ, Recce, 3 Companies each 3 Platoons of 3 tanks
- Infantry Battalion: HQ, Recce, MG, ATG/RR, Mortar, 3 Companies each 3 Platoons of 3 Squads
- Egypt was the only Arab nation involved in the 1956 Suez Crisis
- Egypt, Syria and Jordan were involved in the 1967 Six Day War
- Egypt and Syria were the main Arab nations involved in the 1973 Yom Kippur War
- Syria and Palestine were involved in the 1982 Lebanon War
- From 1967, Egypt, Jordan and Syria can field the CO with CV9 and HQs with CV8
- Jordan used Patton and Centurion tanks, 25pdr Field Gun, 105mm M52 and M113 APCs
- Egypt used the Sherman, PT-76, IS-3, ISU-152, ASU-57, ZSU-57-2, Walid and BTR-40/50/60
- Egypt and Syria used the SU-100, T-62, Snapper/Sagger ATGW, BTR-152 and BMP
- Syria used the Panhard 178, Pz-IV, StuG, JgPz-IV, M113 and Su-20 Fitter
- Mi-8 Hip helicopters primarily supported Egyptian commando operations

- Tank battalions typically had the same type of tank
- Only Jordan can use the higher rated command units in 1967
- Only Syria used the T-34/85 in 1973, in static defensive positions
- In 1982, Syria used the T-55, T-62, T-72, BTR-60, BMP-1 and Gazelle.

Assets

- 1 x Ambush (50 points)
- 8 x Artillery HE (80 points)
- 2 x Artillery Smoke (40 points)

Note 1. Infantry Unit (Conscripts)

• Conscript: May not use initiative to assault the enemy

Summary

- Breakpoint 19
- 3020 points spent of 3000 points available (3000 points selected)
- Add 20 to your casualty points at the end of the game

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