ZAMA 202 BC

ROMANS & NUMIDIANS, R to L

Massinissa, Numidian allied contingent commander, **4 CPs**

Numidian cavalry I (**A2/D0/S** light cavalry, B Grade, MV 0): 4 stands in 2 ranks
Numidian cavalry II (**A2/D0/S** light cavalry, B Grade, MV 0): 4 stands in 2 ranks

Mastisius, Numidian subordinate commander, **3 CPs**

Numidian cavalry III (**A2/D0/S** light cavalry, B Grade, MV 0): 4 stands in 2 ranks
Numidian cavalry IV (**A2/D0/S** light cavalry, B Grade, MV 0): 4 stands in 2 ranks

P. Cornelius Scipio, Roman general, **4 CPs**
Octavius, Roman subordinate commander I, **3 CPs**

I Legion, with 3 sub-units in quincunx:
hastati (**A3/D3** arm. swordsmen, A Grade, MV +1): 4 stands in the 1st line
principes (**A3/D3** arm. swordsmen, A Grade, MV +1): 4 stands in the 2nd line
triarii (**A2/D2** arm. spearmen, A Grade, MV +2): 2 stands in the 3rd line
Velites I (**A1/D1/S** skirmishers, B Grade, MV +1): 4 stands in front

Baebius, Roman subordinate commander II, **3 CPs**

II Legion, with 3 sub-units in quincunx:
hastati (**A3/D3** arm. swordsmen, A Grade, MV +1): 4 stands in the 1st line
principes (**A3/D3** arm. swordsmen, A Grade, MV +1): 4 stands in the 2nd line
triarii (**A2/D2** arm. spearmen, A Grade, MV +2): 2 stands in the 3rd line
Velites II (**A1/D1/S** skirmishers, B Grade, MV +1): 4 stands in front

G. Laelius, Roman 2nd-in-C contingent commander, **4 CPs**

Extraordinarii cavalry I (**A3/D1/S** heavy cavalry, A Grade, MV +1): 3 stands in 1 rank
Extraordinarii cavalry II (**A3/D1/S** heavy cavalry, A Grade, MV +1): 3 stands in 1 rank

CARTHAGINIANS, R to L

Hanno, Carthaginian subordinate commander I, **3 CPs**

Poeni cavalry I (**A3/D1/S** heavy cavalry, C Grade, MV 0) - 3 stands in 1 rank
Poeni cavalry II (**A3/D1/S** heavy cavalry, C Grade, MV 0) - 3 stands in 1 rank

Himilco, Carthaginian subordinate commander II, **3 CPs**, first line

Elephants (**A4/D3** African elephants) - 4 stands in front
Mercenary light infantry I (**A1/D1/S** skirmishers, B Grade, MV 0) - 2 stands in front
Mercenary light infantry II (**A1/D1/S** skirmishers, B Grade, MV 0) - 2 stands in front
Gallic infantry I (**A3/D3** swordsmen, C Grade, MV 0) - 3 stands in 1 rank
Ligurean infantry (**A3/D3** swordsmen, C Grade, MV 0) - 3 stands in 1 rank

Gallic infantry II (**A3/D3** swordsmen, C Grade, MV 0) - 3 stands in 1 rank

Carthalo, Carthaginian subordinate commander III, **3 CPs**, second line, 1 JT behind

Libyan infantry I (**A2/D2** spearmen, B Grade, MV 0) - 3 stands in 1 rank
Carthaginian militia (**A2/D2** spearmen, B Grade, MV +1) - 3 stands in 1 rank
Libyan infantry II (**A2/D2** spearmen, B Grade, MV 0) - 3 stands in 1 rank

Hannibal Barca, Carthaginian general, **4 CPs**, third line, 5 JTs behind

African veterans I (**A2/D2** arm. spearmen, A Grade, MV +1) - 5 stands in the 1st rank
Bruttian veterans I (**A3/D3** arm. swordsmen, A Grade, MV +1) - 5 stands in the 2nd rank

Maharbal, Carthaginian subordinate commander IV, **3 CPs**, third line, 5 JTs behind

African veterans II (**A2/D2** arm. spearmen, A Grade, MV +1) - 5 stands in the 1st rank
Bruttian veterans II (**A3/D3** arm. swordsmen, A Grade, MV +1) - 5 stands in the 2nd rank

Tychaeus, Carthaginian subordinate commander V, **3 CPs**

Numidian cavalry I (**A2/D0/S** light cavalry, C Grade, MV 0): 4 stands in 1 rank
Numidian cavalry II (**A2/D0/S** light cavalry, C Grade, MV 0): 4 stands in 1 rank

Terrain

There is no terrain of any consequence for Zama, though villages, fields and/or groves can be placed purely for dioramic effect and removed/placed elsewhere if troops contact them.

Deployment

The initial deployment distance between the Roman and Carthaginian front lines is only 5 JTs.

Note that the Roman legionary triarii are deployed as full strength stands for this game.

Scenario Rules

- When elephant stands fight in combat against legionaries, inflict a critical Hit on a roll of 1-2 instead of just 1, simulating the effect of Roman 'horns and trumpets' on the poorly trained Carthaginian elephants.

- The Roman/Numidian army's cavalry count as 'accustomed to elephants', but the Carthaginian army's cavalry do not.

- All combats that involve only troops from Himilco's or Carthalo's commands against the legions to their front have all their losing combat results modified, so that a -1/-2 counts as a Punic set-back/Roman success, a -3/-4 counts as a Punic defeat/Roman victory, and -5 or more is a Punic rout. This allows for rapid progress through the Carthaginian front lines. Note however that if the troops from the specified commands do achieve a positive result against the Romans, this is **not** modified.

Victory Conditions

Battle is fought until one side concedes defeat. You will need a bit of time. Simply because of the Carthaginian deployment, even with the rule for speeded up play the game is likely to last 8 turns or more.

Notes

Players' figures may be stretched by the large number of certain stand types required. Below is a simplified OoB to the one above, using half of the stands/units given, and also leaders.

ROMANS & NUMIDIANS, R to L

Massinissa, Numidian allied contingent commander, **4 CPs**

Numidian cavalry I (**A2/D0/S** light cavalry, B Grade, MV 0): 4 stands in 2 ranks
Numidian cavalry II (**A2/D0/S** light cavalry, B Grade, MV 0): 4 stands in 2 ranks

P. Cornelius Scipio, Roman general, **4 CPs**

I Legion, with 3 sub-units in quincunx:
hastati (**A3/D3** arm. swordsmen, A Grade, MV +1): 2 stands in the 1st line
principes (**A3/D3** arm. swordsmen, A Grade, MV +1): 2 stands in the 2nd line
triarii (**A2/D2** arm. spearmen, A Grade, MV +2): 1 stand in the 3rd line
Velites I (**A1/D1/S** skirmishers, B Grade, MV +1): 2 stands in front

G. Laelius, Roman subordinate commander, **3 CPs** (with the cavalry)

II Legion, with 3 sub-units in quincunx:
hastati (**A3/D3** arm. swordsmen, A Grade, MV +1): 2 stands in the 1st line
principes (**A3/D3** arm. swordsmen, A Grade, MV +1): 2 stands in the 2nd line
triarii (**A2/D2** arm. spearmen, A Grade, MV +2): 1 stand in the 3rd line
Velites II (**A1/D1/S** skirmishers, B Grade, MV +1): 2 stands in front
Extraordinarii cavalry (**A3/D1/S** heavy cavalry, A Grade, MV +1): 3 stands in 1 rank

CARTHAGINIANS, R to L

Carthalo, Carthaginian subordinate commander I, **3 CPs**, first and second lines

Poeni cavalry (**A3/D1/S** heavy cavalry, C Grade, MV 0) - 3 stands in 1 rank
Elephants (**A4/D3** African elephants) - 2 stands in front
Mercenary light infantry (**A1/D1/S** skirmishers, B Grade, MV 0) - 2 stands in front
Gallo-Ligurean infantry (**A3/D3** swordsmen, C Grade, MV 0) - 5 stands in 1 rank/first line
Liby-Phoenician infantry (**A2/D2** spearmen, B Grade, MV 0) - 5 stands in 1 rank/second line

Hannibal Barca, Carthaginian general, **4 CPs**, third line, 5 JTs behind

African veterans I (**A2/D2** arm. spearmen, A Grade, MV +1) - 2 stands in the 1st rank
African veterans II (**A2/D2** arm. spearmen, A Grade, MV +1) - 2 stands in the 1st rank
Bruttian veterans I (**A3/D3** arm. swordsmen, A Grade, MV +1) - 2 stands in the 2nd rank
Bruttian veterans II (**A3/D3** arm. swordsmen, A Grade, MV +1) - 2 stands in the 2nd rank

Tychaeus, Carthaginian subordinate commander II, **3 CPs**

Numidian cavalry (**A2/D0/S** light cavalry, C Grade, MV 0): 4 stands in 1 rank